

# Lightning Talks

Short talks and presentations for the simulations meeting

Spectra and PCA

MAF contributed metrics -

Generating color images and image mosaics

New visualization tools for opsim outputs

Deep drilling ghosts

Properties of recent Tier 1 simulations

Predicting pixel positions from the optical model

Solar system metrics

How cadence uniformity can be impacted using a combination of parameters and rolling cadence

Including the ISM in generating the colors of galaxies

Properties of Monet's bright stars

Astrometric performance from phosim

The ESO sky model

The LSST sky data