# **Getters provided by Catalog Simulations mixins**

Below is a list of the presently available mixins and the columns they can calculate. Click on the name of the mixin to see the import statement needed to find it as well as the columns it can calculate (this page discusses how to write your own methods to calculate column values):

#### from lsst.sims.coordUtils.Astrometry import AstrometryBase

note that importing CameraCoords, AstrometryStars, or AstrometryGalaxies will give you access to the methods in AstrometryBase, as those mixins inherit from AstrometryBase

provides:

- glon, glat the galactic longitude and latitude of a source in radians
- x\_focal\_nominal, y\_focal\_nominal an object's (x,y) position on the focal plane, assuming a perfect gnomonic projection (this is not actually the object's pixel coordinates; that is provided elsewhere)
- x\_pupil, y\_pupil an object's pupil coordinates in radians

from Isst.sims.coordUtils.Astrometry import AstrometryGalaxies

provides:

- · All of the columns from AstrometryBase above
- raObserved, decObserved the apparent RA and Dec for an object in radians. Applies precession, nutation, aberration, and atmospheric refraction
- raPhoSim, decPhoSim raObserved and decObserved but neglecting refraction by the atmosphere (this is because phoSim handles refraction itself and requires the user to supply unrefracted apparent positions for objects)

from Isst.sims.coordUtils.Astrometry import AstrometryStars

#### provides:

- All of the columns from AstrometryBase above
- raObserved, decObserved the apparent RA and Dec of an object in radians. Applies precession, nutation, proper motion, radial velocity, parallax, aberration, and atmospheric refraction
- raPhoSim, decPhoSim raObserved and decObserved but neglecting refraction by the atmosphere (this is because phoSim handles refraction itself and requires the user to supply unrefracted apparent positions for objects)

from Isst.sims.coordUtils.Astrometry import CameraCoords

(this mixin will only be relevant if you catalog class has an associated camera object)

#### provides:

- · All of the columns from AstrometryBase above
- chipName the name of the chip on which the camera falls
- xPix, yPix the pixel coordinates of the object on the camera
- xFocalPlane, yFocalPlane the focal plane coordinates of the object

from lsst.sims.photUtils.Photometry import PhotometryGalaxies

## provides:

- Isst\_[u,g,r,i,z,y] the total magnitude of a galaxy in the LSST [u,g,r,i,z,y] band
- [u,g,r,i,z,y]Bulge the magnitude of the galaxy's bulge component in the LSST [u,g,r,i,z,y] band
- [u,g,r,i,z,y]Disk same as above for the galaxy's disk component
- [u,g,r,i,z,y]Agn same as above for the galaxy's AGN component (if present)
- sigma\_lsst\_[u,g,r,i,z,y] magnitude uncertainty in [u,g,r,i,z,y]Recalc
- sigma\_[u,g,r,i,z,y]Bulge same as above for [u,g,r,i,z,y]Bulge
- sigma\_[u,g,r,i,z,y]Disk
- sigma\_[u,g,r,i,z,y]Agn

from lsst.sims.photUtils.Photometry import PhotometryStars

#### provides:

- Isst\_[u,g,r,i,z,y] the magnitude in the LSST [u,g,r,i,z,y] band
- sigma\_lsst\_[u,g,r,i,z,y] the magnitude uncertainty in lsst\_[u,g,r,i,z,y]

from Isst.sims.photUtils.EBV import EBVmixin

### provides:

- EBV the E(B-V) value for a source
- galacticRv Rv due to extinction in the Milky Way

To learn how to write your own getters, see this page.

Return to the main catalog simulations documentation page