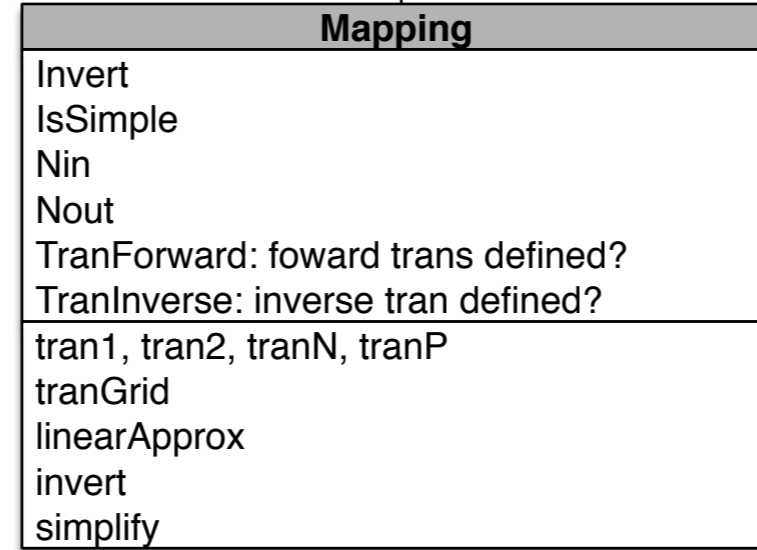
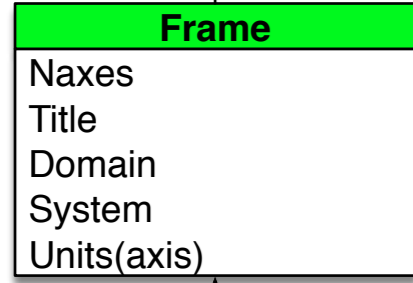


AST Classes

Mutable

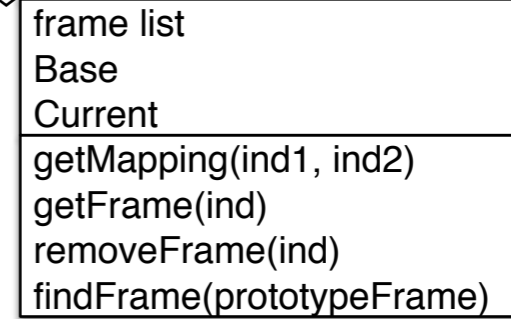
Immutable



1+

0+

FrameSet



- Notes:
- FrameSet inherits from Mapping and transforms from Base to Current
 - A Mapping is mutable until its reference count is > 1, at which point it becomes immutable
 - astConvert(from, to, domainList) can join FrameSets to make a mapping