Operations Simulator Control Flow

Opsim

- 1. Read LSST configuration
- 2. Establish DB connection
- 3. Get session ID
 - 1. Session ID creation (insert into DB increments Session ID)
 - 2. Track session (writes to opsimcvs DB)
- 4. Print configuration information
- 5. Create simulator object (Simulator)
- 6. Simulator start (looks like run)
- 7. Close proposals
 - 1. Opportunity for proposals to do close out activities like writing unfinished sequences to DB

Simulator

constructor

- 1. Read scheduled downtime
- 2. Read unscheduled downtime
- 3. Setup simulation (::setupSimulation)
 - 1. Create telescope (Instrument)
 - Park it!
 - 2. Create filters (Filters)
 - 3. Create astronomical sky model (AstronomicalSky)
 - 4. Create scheduling data (SchedulingData)
 - 5. Create weather model (Weather)
 - 6. Create observation scheduler (ObsScheduler)
 - 7. Create TAC (proposal marshalling)
- 4. Set lunation count to 0
- 5. Set night count to -1
- 6. Create TimeHistory

start()

- 1. Run TAC::start
- 2. Set lastEvent to 0
- 3. Get next unscheduled and scheduled down times
- 4. Set t to lastEvent (t is in seconds)
- 5. Get AstronomicalSky::getTwilightSunriseSunset for t

- 6. If between sunrise and sunset
 - 1. Set t to sunset
 - 2. Set tonight's twilight to sunset twilight
 - 3. Call AstronomicalSky::getTwilightSunriseSunset for t plus DAY in seconds
- 7. If t greater than or equal to sunset
 - 1. Set tonight's twilight to sunset twilight
 - 2. Call AstronomicalSky::getTwilightSunriseSunset for t plus DAY in seconds
- 8. If t less than or equal to sunrise
 - 1. Call AstronomicalSky::getTwilightSunriseSunset for t minus DAY in seconds
 - 2. Set tonight's twilight to yesterday's sunset twilight
 - 3. If t is less than yesterday's sunset
 - 1. Set t to yesterday's sunset
- 9. Set midnight to half of tonight's sunset twilight plus sunrise twilight
- 10.Call ::initMoonPhase with midnight
 - 1. Calculate MJD
 - 2. Get previous and current phase from AstronomicalSky::getMoonPhase
 - 3. If previous phase is less than or equal to current phase
 - 1. Moon is trending full
 - 2. Else Moon is trending new (full equal False)
 - 3. Set latest night phase to previous phase
- 11.While t is less than nRun times YEAR in seconds
 - 1. If night count is unscheduled or scheduled downtime
 - 1. Set startDownTime to t
 - 2. Set startDownNight to night count
 - 3. Get cloudiness from Weather::getTransparency
 - 4. While daysDown greater than 0
 - 1. ::startNight
 - 2. Set t to sunrise
 - 3. ::startDay
 - 4. Set t to sunset
 - 5. Do stuff I don't quite understand
 - 6. Decrement daysDown by 1
 - 5. Get next unscheduled or scheduled downtime
 - 6. Check for overlapping downtimes
 - 2. If not downtime then we have regular observing
 - 1. ::startNight
 - 2. Weather::getNightClouds
 - 3. Weather::getNightSeeing
 - 4. AstronomicalSky::flushCache
 - 5. While t less than sunrise
 - 1. Weather::getTransparency

- 2. If too cloudy
 - 1. Instrument::Park
 - 2. Increment t with idleDelay
- 3. Ok to observe
 - 1. AstronomicalSky::computeDateProfile
 - 2. ObsScheduler::suggestObservation
 - 3. If above returns observation (winner)
 - 1. Observation time is exposure time plus slew time
 - 2. Rank defined by observation
 - 4. Else rank is 0
 - 5. If rank is not 0
 - 1. Increment t by observation time
 - 2. Idle is t minus lastEvent minus observation time
 - 3. eventTime equals observation time
 - 4. ObsScheduler::closeObservation with winner
 - 6. Else
 - 1. Increment t by idleDelay
 - 2. eventTime equals idleDelay
 - 7. Check for end of sunrise/sunset or dawn
 - 8. Set lastEvent to t
- 6. Park telescope at end of night
- 7. ::startDay at sunrise
- 8. Set t to sunset
- 9. Set tonight's sunset twilight to sunset twilight
- 10.Calculate midnight

startNight(date, midnight, sunRise)

- 1. Increment night count by one
- 2. AstronomicalSky::computeDateProfile for date
- 3. AstronomicalSky::computeMoonProfile at midnight
- 4. If moon trending to full
 - 1. If phase is decreasing
 - 1. startNewLunation is True
 - 2. Add DB record in TimeHistory
 - 3. If lunationCount greater than 0 and lunationCount modulus 12 is 0
 - 1. startNewYear is true
 - 2. Add DB record to TimeHistory
 - 4. Increment lunationCount by one
 - 5. moonTrendToFull is false

- 1. If phase is increasing
 - 1. moonTrendToFull is true
 - 2. Add DB record to TimeHistory
- 6. Set lastNightPhase to moon percent
- 7. Add DB record to TimeHistory
- 8. ObsScheduler::startNight

startDay(date)

- 1. AstronomicalSky::computeDateProfile for date
- 2. Add DB record to TimeHistory
- 3. AstronomicalSky::computeMoonProfile for date
- 4. ObsScheduler::startDay with moon profile

ObsScheduler

constructor(lsstDB, schedulingData, obsProfile, dbTableDict, telescope, weather, sky, filters, sessionID, runSeeingFudge, schedulerConf)

1. Bunch of configuration statements

startNight(dateProfile, moonProfile, startNewLunation, startNewYear, fov, nRun, nightCnt)

- 1. Instrument::GetMountedFiltersList
- 2. Loop through all proposals
 - 1. If proposal.nextNight less than night count
 - 1. Set NextNight to night count plus proposal.hiatusNights
 - 2. If proposal is not active move to next proposal
 - 3. Proposal::updateTargetList
 - 4. targets.update with fields from above line
 - 5. Proposal::startNight
 - 6. If startNewYear is true
 - 1. Proposals::startNewYear
- 3. SchedulingData::startNight with date profile

startDay(moonProfile)

- 1. If NewMoonPeriod
 - 1. If current phase is greater than NewMoonPhaseThreshold
 - 1. ::SwapExtraFilterOut
 - 2. Set NewMoonPeriod true

- 2. Else
 - 1. If current phase is less than NewMoonPhaseThreshold
 - 1. ::SwapExtraFilterIn
 - 2. Set NewMoonPeriod false
- 3. Instrument::GetMountedFiltersList
- 4. Instrument::GetUnmountedFiltersList

closeObservation (winning observation)

- 1. Instrument::Observe
- 2. Set information on winning observation
 - 1. AstronomicalSky::getSunAltAz
 - 2. AstronomicalSky::computeDateProfile
 - 3. AstronomicalSky::computeMoonProfileAltAz
 - 4. AstronomicalSky::getSkyBrightness
 - 5. Filters::computeSkyBrightnessForFilter
 - 6. Filters::computeFilterSeeing
 - 7. AstronomicalSky::getPlanetDistance
- 3. Add DB record for Observation
- 4. Add DB record for SlewHistory
- 5. Add DB record for SlewState (initial and final)
- 6. Add DB record for SlewMaxSpeeds
- 7. Add DB records for SlewAcitvities
- 8. For each proposal
 - 1. Proposal::closeObservation
- 9. Set targetRank(fieldID, filter) to 0

suggestObservation

- 1. Get date, moon and twilight profiles
- 2. Get transparency
- 3. SchedulingData::findNightAndTime
- 4. If reuseRanking less than zero
 - 1. Empty dict of targetRank and targetXblk
 - 2. If recalcSky less than zero
 - 1. RawSeeing equals Weather::getSeeing
 - 2. If seeing less than tooGoodSeeingLimit
 - 1. Seeing equals tooGoodSeeingLimit
 - 3. Seeing equals seeing times runSeeingFudge
 - 4. racalcSky equals recalcSkyCount
 - 3. Set totPotentialTargets to zero

- 4. For each proposal in proposal list
 - 1. If proposal is not active, continue
 - 2. targetObs = Proposal::suggestObs
 - 3. If no targetObs, continue
 - 4. Set self.expTime to proposal.exposureTime
 - 5. propID equals proposal.propID
 - 6. For obs in targetObs
 - 1. Get some fields
 - 2. Check for obs.exclusiveBlock
 - 1. Set propIDforXblk to propID if True else set to None
 - 3. If fieldID not in targetRank
 - 1. targetRank[fieldID] = {filter: rank}
 - 2. targetXblk[fieldID] = {filter: propIDforXblk}
 - 3. Increment totPotentialTargets by one
 - 4. Else
 - 1. If filter not in tagetRank[fieldID]
 - 1. targetRank[fieldID][filter] = rank
 - 2. targetXblk[fieldID][filter] = propIDforXblk
 - 3. Increment totPotentialTargets by one
 - 2. Else
 - 1. targetRank[fieldID][filter] += rank
 - 2. If propIDforXblk not None
 - 3. targetXblk[fieldID][filter] = propIDforXblk
- 5. Notify if totPotentialTargets is zero
- 6. If totPotentialTargets less than reuseRankingCount
 - 1. reuseRanking equals totPotentialTargets
- 7. Else
 - 1. reuseRanking equals reuseRankingCount
- 8. Loop through all fields in targetRank
 - 1. Loop through all filters in field
 - 1. Skip combo if rank less than zero
 - 2. Set expTime form self.ExpTime???
 - 3. slewTime = Instrument::GetDelayForTarget
 - 4. If slewTime greater than or equal to zero
 - 1. Calculate slewRank
 - 2. If slewRank greater than max rank
 - 1. Set winning information
- 9. If maxrank greater than zero
 - 1. winExposureTime *= Filters::ExposureFactor(winFilter)
 - 2. Create Observation instance
 - 3. Set extra fields on winning observation

- 4. If winner.exclusiveBlockRequired
 - 1. Deep copy winner to exclusiveObs
 - 2. Set recalcSky and reuseRanking to zero
- 5. Else
 - 1. Decrement by one recalcSky and reuseRanking

10.Else

- 1. Set recalcSky and reuseRanking to zero
- 11.Return winner

SchedulingData

constructor(configFile, surveyStartTime, surveyEndTime, astroSky, lsstDB, sessionID)

- 1. Set config parameters
- 2. ::initSurvey(surveyStartTime, surveyEndTime)

initSurvey(surveyStartTime, surveyEndTime)

- 1. t equals surveyStartTime
- 2. AstronomicalSky::getIntTwilightSunriseSunset(t)
- 3. If t less than sunrise
 - 1. AstronomicalSky::getIntTwilightSunriseSunset(t DAY)
 - 2. If t less than yesterday's sunset
 - 1. t equals yesterday's sunset
 - 2. Set tonight info from yesterday
- 4. If sunrise greater than or equal to t and t less than sunset
 - 1. AstronomicalSky::getIntTwilightSunriseSunset(t + DAY)
 - 2. t equals sunset
 - 3. Set tonight info from tomorrow
- 5. If t greater than or equal to sunset
 - 1. AstronomicalSky::getIntTwilightSunriseSunset(t + DAY)
 - 2. Set tonight info from tomorrow
- 6. Calculate midnight
- 7. Set many empty lists and dictionaries
- 8. Then set values into lists and dictionaries based on night equal zero
 - 1. This includes moon, date and twilight profiles
- 9. ::updateLookAheadWindow

updateLookAheadWindow()

1. Find last night and nights to add

- 2. Get midnight for last night (before adding)
- 3. AstronomicalSky::getIntTwilightSunriseSunset(midnight)
- 4. While last sunset less than surveyEndTime and night less than lookAheadLastNight
 - 1. Increment night by one
 - 2. Increment midnight by DAY
 - 3. AstronomicalSky::getIntTwilightSunriseSunset(midnight)
 - 4. Calculate new midnight
 - 5. Add parameters to lists and dictionaries
 - 6. AstronomicalSky::computeMoonProfile(midnight)
 - 7. Create lookAheadTimes for night by range(sunset, sunrise, lookAheadInterval)
 - 8. For date in lookAheadTimes
 - 1. AstronomicalSky::computeDateProfile(date)
 - 2. Set empty lists and dictionaries for date
- 5. Clean out lookahead data from start to current night

findNightAndTime(time)

- 1. n equals first look ahead night
- 2. foundNight is False
- 3. while n less than or equals to last look ahead night and not foundNight
 - 1. If time less than sunset[n]
 - 1. t equals sunset[n]
 - 2. foundNight = True
 - 2. Elsif sunset[n] less than or equal to time and time greater than or equal to sunrise[n]
 - 1. t equals time
 - 2. foundNight = True
 - 3. Else
 - 1. Increment n by 1
- 4. If foundNight
 - 1. ix equals zero
 - 2. foundTime is False
 - 3. while ix less than length of lookAheadTimes and not foundTime
 - 1. If t greater than lookAheadTimes[n][ix]
 - 1. Increment ix
 - 2. Elif ix equal zero
 - 1. next_time equals lookAheadTimes[n][ix]
 - 2. foundTime is True
 - 3. Elif t-lookAheadTimes[n][ix-1] < lookAheadTimes[n][ix]-t
 - 1. next_time = lookAheadTimes[n][ix-1]
 - 2. foundTime is True
 - 4. Else

- 1. next_time = lookAheadTimes[n][ix]
- 2. foundTime is True
- 4. If not foundTime
 - 1. next_time = lookAheadTimes[n][-1]
- 5. Return (n, next_time)
- 5. Else
 - 1. Return None

startNight(dateProfile)

- 1. nextNight, nextTime = ::findNightAndTime(dateProfile.date)
- 2. currentNight = nextNight
- 3. currentTime = nextTime
- 4. if lookAheadnights[-1] currentNight less than lookAheadNights
 - 1. ::updateLookAheadWindow
- 5. For propID in list_propID
 - 1. Set dictionaries for propID
 - 2. ::computeTargetData(nextNight, propID, dictionaries)
 - 3. Set empty list and dictionaries

updateTargets(propID, dictOfNewFields, maxAirmass, dictFilterMinBrig, dictFilterMaxBrig)

1. Append to list and add key to dictionaries of objects based on propID

computeTargetData(initNight, dictOfNewFields, propID, maxAirmass, dictFilterMinBrig, dictFilterMaxBrig)

- 1. Sort keys from dictFilterMinBrig (list of Filters)
- 2. If propID not in list of proposals append to list
- 3. Make sorted lists from dictOfNewFields, self.dictOfAllFields and self.dictOfActiveFields
- 4. newfields and new props set to zero
- 5. For each field in list of NewFields
 - 1. If field not in AllFields
 - 1. self.dictOfAllFields[field] = dictOfNewField[field]
 - 2. self.proposals[field] = propID
 - 3. Add ProposalField to DB
 - 4. Increment newfields by one
 - 2. Else
 - 1. If propID not in self.proposals[field]
 - 1. self.proposals[field].append(propID)
 - 2. Add ProposalField to DB

- 3. Increment new props by one
- 3. If field not in ActiveFields
 - 1. self.dictActiveFields[field] = dictOfNewFields[field]
- 6. Make sorted lists from self.dictOfAllFields and self.dictOfActiveFields
- 7. For each field in list of AllFields
 - 1. If field not in self.visibleTime
 - 1. Create empty dictionary of field
 - 2. For filter in list of Filters
 - 1. If filter not in self.visibleTime[field]
 - 1. Create empty dictionary of field, filter
 - 3. If propID not in self.visibleTime[field][filter]
 - 1. Set self.visibleTime[field][filter][propID] to zero
- 8. For n in range from initNight to lookAheadnights[-1]+1
 - 1. Set computed and vis to zero
 - 2. If propId not in self.computedVisible[n]
 - self.computedVisible[n][propID] = []
 - 3. For field in list of ActiveFields
 - 1. If field not in self.computedFields[n]
 - 1. Get ra, dec from dictOfAllFields[field]
 - 2. for t in self.lookAheadTimes[n]
 - 1. Get am, alt, az, pa from AstronomicalSky::airmass(t, ra, dec)
 - Get br, dist2moon, moonAlt, brprofile from AstronomicalSky::getSkyBrightness(0, ra, dec, alt, dateProfile[t], moonProfile[n], twilightProfile[n])
 - 3. Set values in dictionaries for t, field
 - Create empty dictionary self.visible[t][field] = {}
 - 5. Append field to self.computedFields[n]
 - 6. Increment computed by one
 - 2. If propID in self.proposals[field]
 - 1. If field not in self.computedVisible[n][propID]
 - 1. For t in self.lookAheadTimes[n]
 - 1. self.visible[t][field][propID] = []
 - 2. For filter in list of Filters
 - 1. If self.airmass[t][field] < maxAirmass
 - 1. If filter equals u and moonProfile[n][2] >
 - self.NewMoonThreshold
 - 1. delta equals zero
 - 2. Elif dictFilterMinBrig[filter] < self.brightness[t]
 - [field] < dictFilterMaxBrig[filter]
 - 1. Append filter to self.visible[t][field] [propID]

- 2. Add lookAheadInterval to
 - self.visibleTime[field][filter][propID]

3. Else

1. delta equals 0

2. Else

1. delta equals 0

- 3. Increment vis by one
- 2. Append field to self.computedVisible[n][propID]?
- 9. Calculate memory footprint

WeakLensingProp

start

1. Nothing to see here

startNight(dateProfile, moonProfile, startNewLunation, randomizeSequencesSelection, nRun, mountedFiltersList)

1. Call base startNight

suggestObs(dateProfile, n, exclusiveObservation, mindistance2moon, rawseeing, seeing, transparency, sdnight, sdtime)

- 1. If exclusiveObservation is not None
 - 1. If exclusiveObservation.fieldID in list of targets
 - 1. Set list of fieldToEvaluate to exclusiveObservation.fieldID
 - 2. Else
 - 1. Create empty list of fieldsToEvaluate
 - 3. Set numberOfObsToPropose to zero
- 2. Else
 - 1. Set list of fieldsToEvaluate to list of targets
 - 2. Set numberOfObsToPropose to n (n is input).
- 3. Clear suggestList
- 4. If length of list of fieldsToEvaluate is greater than zero
 - 1. If useLookAhead
 - 1. :: rank Area Distribution With Look Ahead
 - 2. Else
 - 1. ::rankAreaDistribution
 - 3. Return Proposal::suggestList(numberOfObsToPropose)

closeObservation(observation, obsHistID, twilightProfile)

- 1. Call base class closeObservation and get obs
- 2. If obs is not None
 - 1. Increment visits[obs.filter][obs.fieldId] by one
 - 2. If above fails, set visits[obs.filter][obs.fieldId] to one
 - 3. Increment VisitsTonight by one
- 3. progress = visits[obs.filter][obs.fieldId] / GoalVisitsFieldFilter[obs.filter]
- 4. Return obs

rankAreaDistribution(listOfFieldsToEvaluate, sdnight, sdtime, dateProfile, rawSeeing, seeing, transparency)

- 1. needTonight equals GoalVisitsTonight VisitsTonight
- 2. If needTonight greater than zero
 - 1. GlobalNeedFactor equals needTonight / GoalVisitsTonight
- 3. Else
 - GlobalNeedFactor equals (maxNeedAfterOverflow / (VisitsTonight GoalVisitsTonight + 1)) / GoalVisitsTonight
- 4. For fieldID in list of fieldsToEvaluate
 - 1. If fieldID equals last observed fieldID and last observed was for this proposal and not accept consecutive observations
 - 1. continue
 - 2. If airmass greater than maxairmass
 - 1. Increment fields_invisible by one
 - 2. Continue
 - 3. If distance to moon less than distance to moon from SchedulingData
 - 1. Increment fields_moon by one
 - 2. Remove fieldID from targets
 - 4. For filter in filterNames
 - 1. If nVisits for filter exists, set to visits for filter, fieldID
 - 2. Otherwise set nVisits for filter to zero
 - 3. Set progress for filter to nVisits for filter / GoalVisitsFieldFilter for filter
 - 4. Add to progress_avg min of progress for filter or one and divide by length of filterNames
 - 5. Set FieldNeedFactor to one minus progress_avg
 - 6. If progress_avg between ProgressToStartBoost and one
 - 1. Add to FieldNeedFactor MaxBoostComplete times progress_avg minus ProgressToStartBoost divided by one minus ProgressToStartBoost
 - 7. Proposal::allowedFiltersForBrightness
 - 8. Filters::computeFilterSeeing

- 9. For filter in allowedFilterList
 - 1. Increment ffilter_allowed by one
 - 2. If filterSeeingList for filter greater than FilterMaxSeeing for filter
 - 1. Increment ffilter_badseeing by one
 - 2. Continue
 - 3. If GlobalNeedFactor greater than zero
 - 1. If FieldNeedFactor greater than zero
 - 1. If progress for filter less than one
 - 1. Set FilterNeedFactor to one minus progress for filter
 - 2. Set rank to scale times one half times FieldNeedFactor plus FilterNeedFactor divided by GlobalNeedFactor
 - 2. Else
 - 1. Set rank to zero
 - 2. Else
 - Set FilterNeedFactor to maxNeedAfterOverflow divided by nVisits for filter minus GoalVisitsFieldFilter for filter plus one divided by GoalVisitFieldFilter for filter
 - 2. Set rank to scale times FilterNeedFactor divided by GlobalNeedFactor
 - 4. Else
 - 1. Set rank to zero
 - 5. If rank greater than zero
 - 1. Increment ffilter_proposed by one
 - 2. Get record from obsPool for fieldID, filter
 - 3. Set information on record
 - 4. Proposal::addToSuggestList

WLProp

suggestObs

1. Calls TransSubSeqProp::suggestObs

TransSubSeqProp

suggestObs(dateProfile, n, exclusiveObservation, mindistance2moon, rawseeing, seeing, transparency, sdnight, sdtime)

- 1. Get information from dateProfile and SchedulingData::moonProfile for night
- 2. If :: CheckObservingCycle for date
 - 1. Clear suggestList
 - 2. If exclusive observation is not None

- 1. If propID for exclusive observation equals propID for self
 - 1. Set rank to one
 - 2. Get filter from sequences[fieldID]::GetNextFilter(subseq)
 - 3. Get exclusiveBlockRequired from
 - sequences[fieldID]::GetExclusiveBlockNeeded(subseq)
 - 4. Get record from obsPool for fieldID, filter
 - 5. Add record to Proposal::addToSuggestList
 - 6. Return Proposal::getSuggestList
- 2. Else
 - 1. If exclusiveObservation.fieldID not in tonightTargets
 - 1. Set list of fieldsToEvaluate to exclusiveObservation.fieldID
 - 2. Else
 - 1. Create empty list of fieldsToEvaluate
 - 2. Set numberOfObsToPropose to zero
- 3. Else (normal observation)
 - 1. Set list of fieldsToEvaluate from tonightsTargets
 - 2. Set numberOfObsToPropose to n
 - 3. If exclusiveBlockNeeded
 - 1. DB::addMissedObservation
 - 2. For fieldID in list of fieldsToEvaluate
 - 1. If fieldID equals last observed fieldID and last observed was for this proposal and not accept consecutive observations
 - 1. continue
 - 2. If airmass greater than maxairmass
 - 1. Increment fields_invisible by one
 - 2. Continue
 - 3. If distance to moon less than distance to moon from SchedulingData
 - 1. Increment fields_moon by one
 - 2. Remove fieldID from targets
 - 4. Get sky brightness from schedulingData.brightness[sdtime] [fieldID]
 - 5. Get allowedFilterList from
 - Proposal::allowedFiltersForBrightness(skyBrightness)
 - 6. Get filterList from Filters::computeFilterSeeing
 - 7. For subset from tonightSubseqsForTarget for fieldID
 - 8. If sequences for fieldID ::IsLost
 - 1. continue
 - 9.
- 4. For record in fieldRecordList
 - 1. Proposal::addToSuggestList

- 5. Return Proposal::getSuggestList
- 3. Else
 - 1. Return empty list as cycle has ended

Proposal

addToSuggestList(observation)

- 1. Set rankInternal to observation rank
- 2. Scale observation rank by relativeProposalPriority
- 3. Add to queue tuple minus rankInternal and observation

allowedFiltersForBrightness(brightness)

- 1. For filter in filterNames
 - 1. If filter in mountedFiltersList and brightness between FilterMinBright for filter and FilterMaxBright for filter
 - 1. Append filter to filterList
- 2. Return filterList

getSuggestList(n=1)

- 1. For i in range of number of requested observations (n)
 - 1. Append to winners list the observation
- 2. Put rest of observations into losers list
- 3. Return winners list

Filters

constructor

- 1. Set lots of internal variables
- 2. Sort information from filter list including ranking filters

computeFilterSeeing(seeing, airmass)

- 1. Take airmass to the 3/5 power
- 2. For index in range of length of filter names
 - 1. wvSee equals seeing times basefilterWavelenSorted
 - 2. adjustSeeing equals square root of wvSee times air3_5 squared plus telSeeing times air3_5 squared opticalDesSeeing squared plus cameraSeeing squared

- 3. Set filterList for filter name equal to adjustSeeing
- 3. Return filter list

computeFiltersForSky(brightness, seeing, airmass)

1. Same as ::computeFilterSeeing but for filters when brightness between FilterMinBrigSorted and FilterMaxBrigSorted

computeSkyBrightnessForFilter(filter, skyBrightness, date, twilightProfile, moonProfileAltAz)

1. If filter is y return 17.3

2. Else

- 1. If moon altitude less than or equal to 6 degrees
 - 1. Set adjustBright to filterOffset for filter and zero
- 2. Elif moon phase percent is not in skyBrightKeys
 - 1. Loop through keys and linearly interpolate to find adjustBright
- 3. Else
 - 1. Set adjustBright to filterOffset for filter, moon phase percent
- 4. Set filterSkyBright to skyBrightness plus adjustBright
- 3. If filter is z and filterSkyBright less than 17.0 return 17.0
- 4. If date less than sunsetTwil or date greater than sunriseTwil
 - 1. If filter is z or y
 - 1. Return 17.0