

#### The State of Rubin Calibration

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#### Introduction

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As Eli Rykoff showed at the last PST meeting, the Burke and Rykoff Forward Global Calibration Model approach works extremely well, and is integrated into the Rubin pipelines.

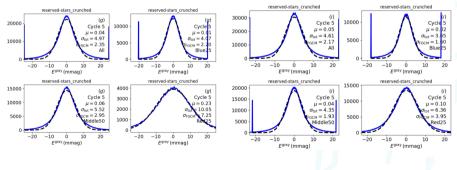


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2-4 mmag repeatability for most bands / colors

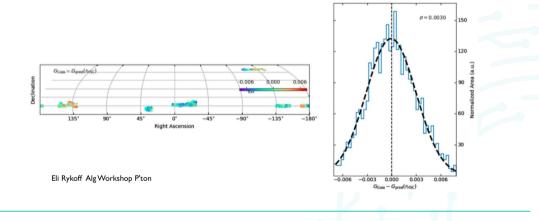
Eli Rykoff

· Worst for reddest stars in g-band (unmodeled chromatic corrections)





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PST Calibration Update



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- DES and HSC didn't have a *u* filter





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We are taking "afternoon calibrations" on LATISS and AuxTel using (Rubin-approved) ScriptQueue commands (thank you, Alysha). These are automatically reduced using the OCPS to generate master

- bias
- dark
- flat/PTC gains



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code into cp\_verify.



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#### The System Throughput

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To do better than this, we need to understand the separate parts of the system

- The Camera (including filters)
- The Telescope
- The Atmosphere



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#### The Atmosphere

AuxTel has taken some dispersed stellar spectra (using both Ronchi and holographic gratings). This data has been reduced through "spectractor" which is a gen3-capable package written by Jérémy Neveu and supported for Rubin by Merlin Fisher-Levine, and which is almost integrated into the core Rubin pipeline distribution (*i.e.* RFCs have passed).



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This work has not yet generated interesting constraints on *e.g.* the spatio-temporal variation of the aerosols over Cerro Pachón.



# Next Steps

- Continue to work with the camera team to take and verify calibrations in Chile
  - When appropriate, work with the camera team to handle LSSTCam's foibles in the Rubin ISR
- Process the spectroscopy that we have taken
  - Including atmospheric constraints
- Wait for the installation of the remaining calibration hardware



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I am setting up a weekly meeting to understand problems with exploiting all the data being taken in Chile. I hope that this will move the calibration validation and atmospheric analysis along (it'll also support the imaging surveys being done using auxTel for more general commissioning purposes)



# The End

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